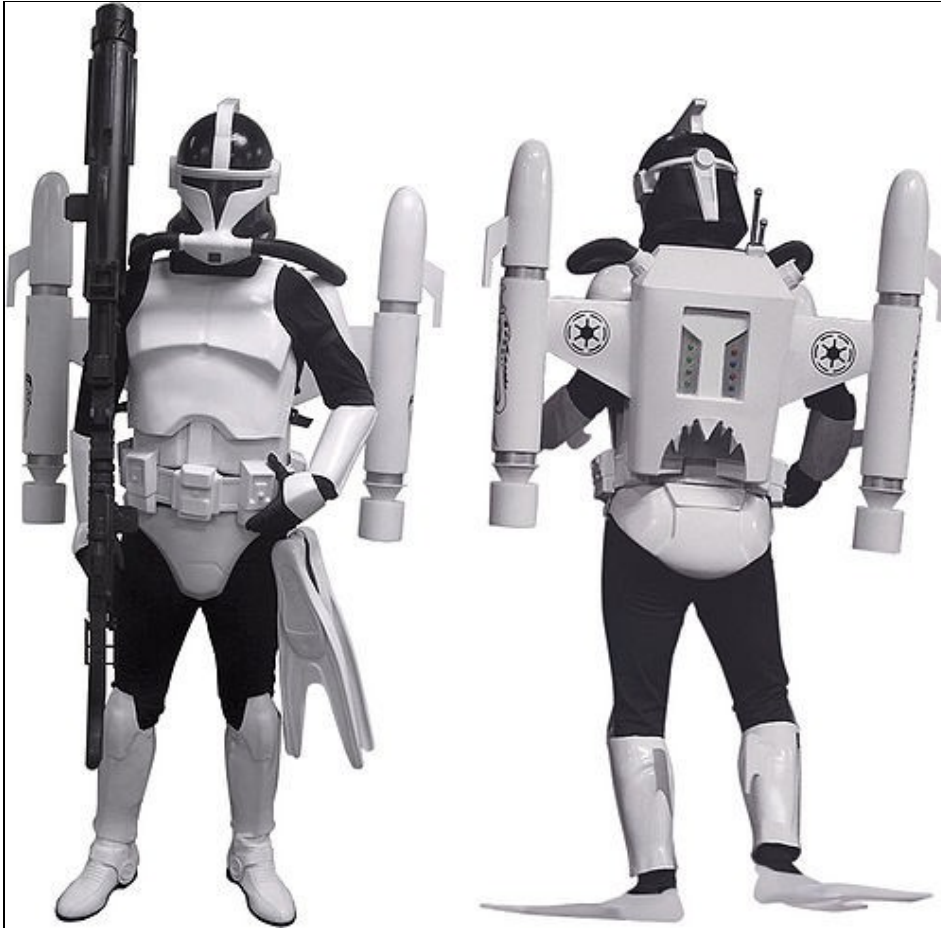


COSTUME REFERENCE LIBRARY

Scuba Trooper (Clone Wars: 2D Series)



Model **none**, Photo by **none**



Description: Scuba Trooper

Prefix: TC

Detachment: Clone Trooper Detachment

Context: Clone Wars: 2D Series)

Scuba Troopers are trained in underwater tactics and outfitted with specialized aquatic armor and propulsion backpacks which provide increased mobility in all oceanic combat situations.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

- **This CRL is a work in progress.**
- This costume may be approved by GMLs, but until the library entry is complete, it is suggested that this character first be submitted to the appropriate DL/GML peer review section of the legion forum.
- **If you have this costume and would like to assist with the completion of this library entry, please contact your detachment leader.**
- **Please note that the use of the word "should" below does not indicate that the armor piece is considered open to interpretation. All instances of "should be" and "should have" will be replaced with "is" and "has", as this guide is completed.**

Required Costume Components

The following costume components are present and appear as described below.



Helmet

For 501st approval:

- Customized Phase I helmet.
- Helmet is painted matte or satin black.
- White fin on top of dome.
- A white stripe, the same width as the top helmet fin, is painted from the base of the fin to the brow line.
- Black eye lens extends down the face plate.
- Eye lens area is outlined in white.
- Scuba regulator (mouthpiece) is integrated into the lower front of the helmet.
- Earpieces are short and consist of only the top half of what is seen on a standard Phase I helmet.
 - ◆ Ear pieces are painted matte or satin white.
- Rear center of helmet is painted matte or satin white.

For level two certification (if applicable):

- **Helmet has the appearance of a neck ring.**

For level three certification (if applicable):

- **Helmet has an enclosed complete neck ring that seals the helmet to the neck.**
- **Rear fin light is illuminated.**
 - ◆ **Light is steady, does not blink, and is composed of 3 LEDs.**



Hoses

For 501st approval:

- Black Ribbed Hoses with a 1.25" diameter extend from the helmet hose port to connect to the upper portion of the backpack.

Under Suit

For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.



Shoulder Armor For 501st approval:

- Armor is painted matte or satin white.
- Shoulders are an elongated tear drop shape with all rounded edges.



Forearm Armor For 501st approval:

- Armor is painted matte or satin white.
- Pointed curving "shark fins" are attach to the backside of the armor.



Hand Plates For 501st approval:

- Realistic style hand plates.
- Armor is painted matte or satin white
- Hand plates have a top curving ridge that come to a point over the index or middle finger just past the main knuckle of the hand.
- Armor is weathered with shades of grey.

Gloves For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos when the armor is worn.



Chest Armor
For 501st approval:

- Armor is painted matte or satin white.
- Lower section of chest armor has a cut-out section.
- The chest and back armor join together over the shoulder.
- The sides of the chest armor are attached to the back armor with black elastic.



Back Armor
For 501st approval:

- Armor is painted matte or satin white.
- The chest and back armor join together over the shoulder.
- The sides of the back armor are attached to the chest armor with black elastic.



Backpack
For 501st approval:

- Backpack is painted matte or satin white.
- Center tank with upper hose connection ports.
- (2) Torpedo propulsion thrusters.
- Images of Keelkana eel-like creatures are painted on the outside of each torpedo thruster.



Abdomen Armor
For 501st approval:

- Armor is painted matte or satin white.
- 2 inset lines divide the abdomen armor into segments.
- Abdomen armor is completely contained under the chest and back armor.



Codpiece
For 501st approval:

- Armor is painted matte or satin white.
- The codpiece and posterior armor connect at the hips.

- ◆ Butted seams are permitted at this connection if required.



Posterior Armor
For 501st approval:

- Armor is painted matte or satin white.
- The codpiece and posterior armor connect at the hips.
 - ◆ Butted seams are permitted at this connection if required.



Belt
For 501st approval:

- Armor is painted matte or satin white.



Belt Boxes
For 501st approval:

- Armor is painted matte or satin white.
- Boxes attach to belt.



Lower Leg Armor
For 501st approval:

- Armor is painted matte or satin white.
- Knee armor is integrated into the top of the armor piece.
- Pointed curving "shark fins" are attach to the backside of the armor.



Boots
For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle.
- Boots are lace-less.
- The boots have armor detail to include a natural seam at the toe and a strap that goes over the top of the foot with two protruding disks at each side of the strap.
- There are no markings or labels from the shoe makers.
- Boot soles are flat.
- Boot soles are colored primer grey.



Diving Fins
For 501st approval:

- Armor is painted matte or satin white.
- Split propeller dive fins.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



DC-15A Blaster Rifle
For 501st approval:

Manufactured by BlasTech Industries, the DC-15A is a tibanna gas, cartridge powered weapon. Hyper-ionized blue plasma bolts are more than capable of penetrating armored units. Exceptionally effective against both droids and contemporary targets.

- Realistic Clone Style DC-15A Blaster Rifle.
- Blaster rifle is scratch built out of plastic, wood, metal or cast in resin.
- Blaster has realistic Episode II or Episode III details:
 - ◆ Flip up sight in down position.
 - ◆ (10) radiator fins evenly spaced along the length of barrel.
 - ◆ Power setting adjuster detail lever.
 - ◆ Sniper Scope attached under rifle in storage position.
 - ◆ Charge magazine clip on left side.
 - ◆ Igniter detail knobs.
- Total length is approximately 55 inches (139.7 cm).
- Because of the scale, the Hasbro version is not allowed.

For level two certification (if applicable):

- Charge magazine detail on clip is metal to gun metal grey in color.
- Detail bolts and screws are metal to gun metal grey in color.
- Igniter has some copper coloring.
- Power setting adjuster detail lever is metal or gun metal grey.
- Sniper scope is metal or gun metal grey.
- Blaster is weathered.

For level three certification (if applicable):

- Functioning Blue LED is installed in barrel.

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- [This CRL is available as a PDF at www.501st.com/databank/Costuming:TC_scuba_trooper_2003](http://www.501st.com/databank/Costuming:TC_scuba_trooper_2003)

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