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Republic Commando: Darman



Model **Aaron Combs**, Photo by **Michael Arnold**



Description: Republic Commando: Darman

Prefix: RC

Detachment: Clone Trooper Detachment

Context: Star Wars: Republic Commando Novels

Republic Commandos were uniquely trained to work in groups as one. The sole survivor of Theta Squad, Darman was assigned to the newly formed Omega Squad as their demolitions expert.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

IMPORTANT: The "Animated" armor design, seen in The Clone Wars CG Series, differs from the "Realistic" armor design used to create characters from the theatrical films and graphic novels. See [this thread at clonetroopers.net](https://www.clonetroopers.net) for the differences between the sculpts.

This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

Required Costume Components

The following costume components are present and appear as described below.



Helmet

For 501st approval:

- Katarn-Class Commando Armor Helmet matching armor color.
- Armor is painted flat black.
- Blue Mirrored eye lens.
 - ◆ Optional: May use black eye lens as long as blue illuminated glow reflects from lens lighting.
- Blue lighting for eye lens illumination installed along upper edge of lens and concealed behind helmet edge.
 - ◆ EL Wire is recommended.
 - ◆ LED lighting or acrylic rod is also acceptable.
- Black mouth frown.
- Chin communication **greeblie** detail piece painted flat black with gray backing.
- Two front aerators are painted flat black with gray backing.
- Cheek vents on each side of helmet face.
 - ◆ If vents are cut out, they are backed with black mesh screen or speakers.
- Spotlight holder on right ear circle of helmet with LED bulb.
- Black band across back of helmet above the gray band.
- Gray band across back of helmet below the black band.
- Gray ventilation louvers run vertically down the center of helmet back.
 - ◆ If backing material is cut out it is covered with black mesh screen.
- Side vents under ear column are painted to match helmet with backing material painted black.
 - ◆ If vents are cut out for ventilation, they are backed with black mesh screen.
- Armor is weathered and has blaster and/ or scratch marks.

For level two certification (if applicable):

- Detail groove lines are weathered with grey to highlight detail.



Neckseal

For 501st approval:

- Neck Seal is made of black vinyl or leather type material.
- 4-5 horizontal neck ribs that may range in size from 1/4 inch to 1/2 inch thick.
- Neck ribs connect to bib.
- Bib covers the entire area within the neckline of the chest and back armor. *Bib area includes trapezoidal detail shapes.
 - ◆ Optional: Trapezoidal detail shapes may or may not have 3-dimensional features.

For level two certification (if applicable):

- Bib detail shapes are 3-dimensional.
 - ◆ Shapes include (6) front elongated trapezoids and (3) raised shoulder trapezoids.



Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.



Shoulder Armor
For 501st approval:

Katarn-Class Commando Shoulder Armor. Armor is painted flat black. Armor is rounded on neck and bicep ends with raised center and imbedded buckle detail.

- ♦ Recessed rectangle areas are gray.
- ♦ Buckle is Black.
- Armor is weathered and has blaster and/ or scratch marks.

For level two certification (if applicable):

- Detail groove lines are weathered with grey to highlight detail.



Upper Arm Armor
For 501st approval:

- Katarn-Class Commando Upper Arm Armor.
- Armor is painted flat black.
- Indented emblem is flat black.
- Armor is seamless.
 - ♦ No visible traces of how the armor was assembled are shown.
- Armor is weathered and has blaster and/ or scratch marks.



Elbow Armor
For 501st approval:

- Katarn-Class Commando Elbows.
- Armor is painted flat black.
- Elbows are attached or hinged to Forearm Armor.
- Connecting strap attaches to each side of elbow and wraps over the arm.
 - ♦ Optional: Elbows are strapless.
- Armor is weathered and has blaster and/ or scratch marks.



Forearm Armor For 501st approval:

- Katarn-Class Commando Forearms.
- Armor is painted flat black.
- Forearm Armor has raised resin detail on top and curving indented designs on sides.
 - ◆ Side with double curved indents is on outside of forearm.
- Forearms have attached or hinged Elbows.
- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.
- Armor is weathered and has blaster and/ or scratch marks.



Gloves For 501st approval:

- Black gauntlet length gloves made of leather, nylon, or other low pile fabrics.
- Gloves have imbedded armor padding along fingers and back of hand.
- Gloves do not show any labels or logos once armor is attached.



Hand Plates For 501st approval:

- Katarn-Class Commando Handplates.
- Armor is painted flat black.
- Left Hand Plate has elevated ?Y? or ?T? shape with edge indentation.
- Right Hand Plate has elevated horizontal bar on top.
- Armor is weathered and has blaster and/or scratch marks.



Chest Armor For 501st approval:

- Katarn-Class Commando Chest Armor.
- Armor is painted flat black.
- Armor has a ?V? shape front with elevated chest area.
- Chest and Back Armor match together at the sides with no open gap.
 - ◆ A seam line is present.
- Armor is weathered and has blaster and/ or scratch marks.



Back Armor

For 501st approval:

- Katarn-Class Commando Back Armor.
- Armor is painted flat black.
- Back Armor lines up with Backpack.
 - ◆ If back detail is present the exterior edge lines up with Backpack.
- Back and Chest Armor match together at the sides with no open gap.
 - ◆ A seam line is present.
- Armor is weathered and has blaster and/ or scratch marks.
- Raised area on number plate is grey along with circle to right of number plate.



Backpack

For 501st approval:

- Katarn-Class Commando Backpack.
- Armor is painted flat black.
- Backpack has 2-digit illuminated translucent ID number.
 - ◆ Illuminated number is [36] and includes upper graphic detail.
 - ◆ ID number frame and extruding circle detail are grey.
- Demolitions expert side tube attachments connect with double brackets to each side of Backpack.
 - ◆ Tubes extend above the Backpack like diesel truck pipes.
 - ◆ Tubes are black and may have gray details.
 - ◆ Tubes have blue ringed tops below tube caps.
 - ◆ Red triangle markers at the tube base, on the front and outward facing tube surface.
- Two handles mounted on bottom of Backpack.
- Backpack attaches to Back Armor without visible hardware.
 - ◆ Optional: Backpack is removable, but has a finished look matching the Back armor.
- Backpack construction has no visible seams.
- Backpack is weathered and has blaster and/or scratch marks.

For level two certification (if applicable):

- Blue rings on tubes are illuminated.



Abdomen Armor

For 501st approval:

- Katarn-Class Commando Abdomen Armor.
- Armor is painted flat black.
- Armor consists of a solid codpiece and abdomen.
- Abdomen has 3-D surface details and a permanent belt box waist on the sides.
- Armor is as seamless as possible.
 - ◆ Abdominal armor may overlap Posterior Armor along sides.
- Armor is weathered.
 - ◆ Optional blaster and/ or scratch marks.

Posterior Armor

For 501st approval:



- Katarn-Class Commando Posterior Armor.
- Armor is painted flat black.
- Armor consists of a solid back and posterior.
- Armor includes protruding rectangle and angled edge posterior detail.
- Permanent belt box waist aligns with Abdomen Armor.
- Armor is weathered and has blaster and/or scratch marks.



Thigh Armor
For 501st approval:

- Katarn-Class Commando Thigh Armor.
 - ◆ Armor is similar, but with slight differences to regular clone armor, with arching indent in back and raised ridge in front.
- Armor is painted flat black.
- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.
- Right Thigh has two Grenade Pods strapped with black elastic.
 - ◆ Pods are flat black.
 - ◆ (3) blue LED's line up horizontally at base of each pod.
 - ◆ Red triangle marking near the top of each pod.
- Armor is weathered and has blaster and/or scratch marks.



Knee and Lower Leg Armor
For 501st approval:

- Katarn-Class Commando Knee/ Lower Leg Armor.
- Armor is painted flat black.
- Knees have a rounded shield pattern with two vertical indents running from top to lower half.
- Knees are attached or hinged to top of shin and designed to look as if floating in front of the knee.
- Angle of knee follows alignment of front shin surface.
- Legs are rounded at the calf and have a flat front.
- Armor is constructed with hidden closures or seamless if possible.
 - ◆ Rear or inside leg seams are acceptable.
 - ◆ Front seam may also be overlapped with indented edge to provide appearance of seamless edge.
- Knees and Shins are weathered with blaster and/or scratch marks.



Boots
For 501st approval:

- Katarn-Class Commando Boots.
- Boots are constructed from black vinyl or leather material.
- Boots are tall enough to cover the ankle and eliminate any black undersuit visible at the ankle area.

- Boots have front armor shield and strapping.
- Front boot shield wrap covering connects at boot buckle and wraps over top of boot.
 - ◆ Sides connect with protruding discs at each ankle.
- Front boot armor detail is similar to standard clone boot and extends up to boot buckle detail.
- Boots are lace-less and have flat soles.
 - ◆ Some visible tread on side and arch is acceptable.
- Boots are more rugged than regular clone boots with a thicker, multi-terrain, multi-environment bottom tread.
- Boots have no markings or labels from the shoe maker.

For level two certification (if applicable):

- Boot sole is black or dark grey.
- Boot sole has game accurate multi-terrain matching sole.

For level three certification (if applicable):

- Back heel box connects to front boot covering shield wrap at the circular disc.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



DC-17M with Anti-Armor Attachment
For 501st approval:

- Blastech base weapon has bulky design similar to game design.
 - ◆ Has trigger guard.
 - ◆ Elongated fore grip located under upper receiver.
 - ◆ Back angled cover with louvered design.
 - ◆ Shield flap on left side of upper receiver behind magazine well and above trigger guard.
 - ◆ Rear prong sights on top of upper receiver.
- Anti-Armor Grenade Launcher attachment.
 - ◆ Left side offset for grenade tube.
- DC17m is weathered.

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- [This CRL is available as a PDF](http://www.501st.com/databank/Costuming:RC_darman) at www.501st.com/databank/Costuming:RC_darman

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