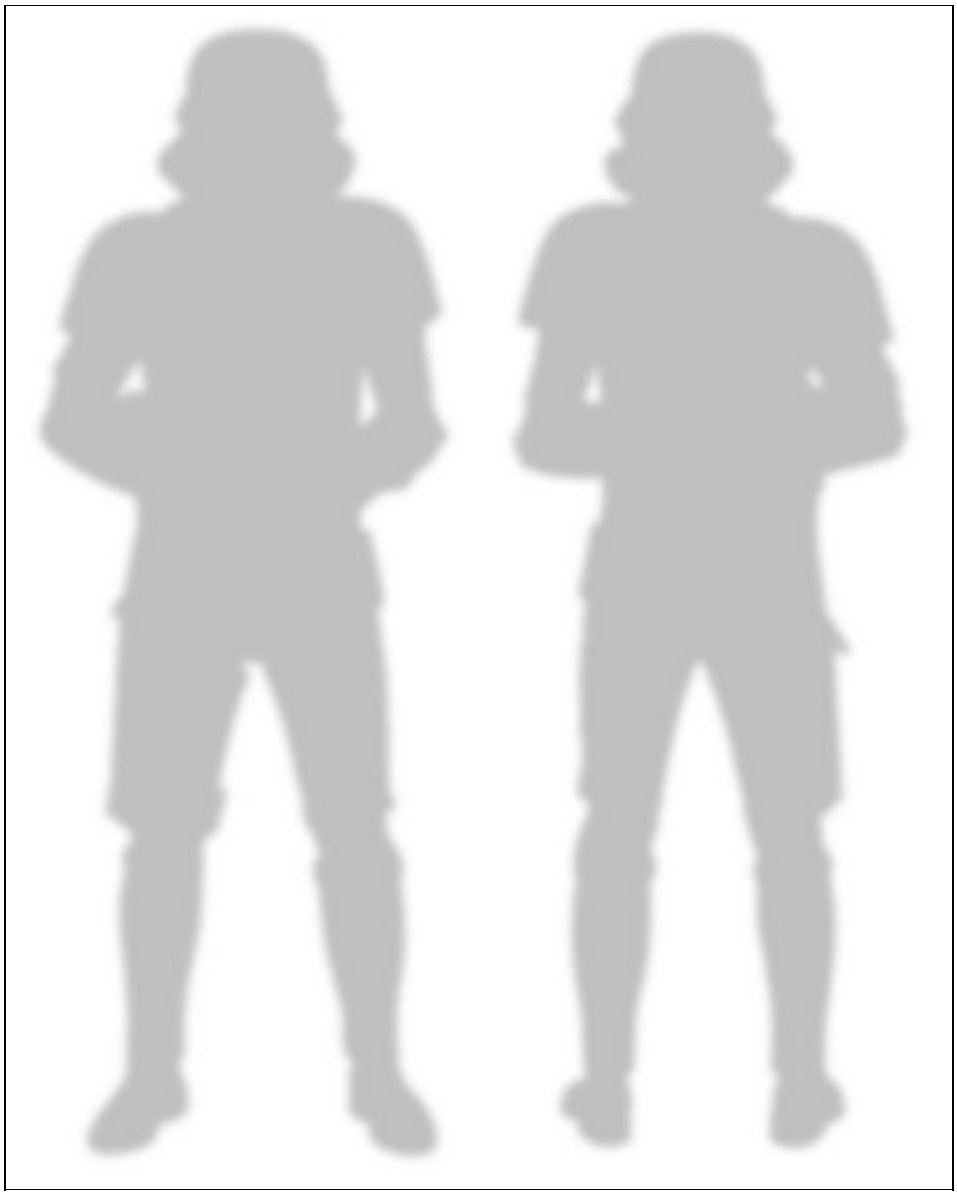
COSTUME REFERENCE LIBRARY

AT-RT Driver



Model **MODEL NAME**, Photo by **PHOTOGRAPHER NAME**

Description: AT-RT Driver
Prefix: CX
Detachment: Armored Cavalry Detachment
Context: Episode III: Revenge of the Sith

AT-RT drivers serve with several different units within the Grand Army of the Republic. They are specially trained to pilot AT-RT walkers (All Terrain Recon Transport) onto the battlefield. These specialized troopers aid in patrol and scouting duties by providing quickly deployed support forces.

The 501st approval requirements are listed in black.

The Armored Cavalry Detachment defines additional, optional costuming details listed in blue and red. Please visit the ACD web site for more details on these options.

For 501st membership only the requirements in black need to be met.

- **This CRL is a work in progress.**
- This costume may be approved by GMLs, but until the library entry is complete, it is suggested that this character first be submitted to the appropriate DL/GML peer review section of the legion forum.
- **If you have this costume and would like to assist with the completion of this library entry, please contact your detachment leader.**
- **Please note that the use of the word "should" below does not indicate that the armor piece is considered open to interpretation. All instances of "should be" and "should have" will be replaced with "is" and "has", as this guide is completed.**

Required Costume Components

The following costume components are present and appear as described below.

Helmet
For 501st approval:

- High-end replica helmet has shape characteristics unique to the AT-RT Driver.
- Helmet dome is painted camo-green, sides & face are painted camo-tan.
- Visor, area around the eyes, ears & rear of helmet to be painted matte-white.
- Two white stripes, about 1.2" wide, on the dome of helmet (going front to back).
- Grey stripe along the back of the dome (going side to side).
- Rectangular "grid" on the rear of helmet to be painted black.
- Vocoder to be painted black, area around the vocoder to be painted grey.
- Directly above the vocoder is a "square-like" indented section - above this, is a silver greeblie.
- 5 black stripes, or vents, on each side of helmet cheeks.
- 3 small vents either side of the eyes.
- Between the eyes is a raised rectangular section.
- AT-RT style antenna to be mounted on the left of the helmet, in a 1/3 circle detail on the ear (antenna to be painted black, 1/3 circle to be painted white).
- Flat dark lenses.

For level two certification (if applicable):

- Sides & face to be covered with tan leather or similar material.

Balaclava
For 501st approval:

- A balaclava is a black head sock/hood that is worn under the helmet and is used primarily to hide any view of the wearer's skin and/or facial hair.

Neck Seal
For 501st approval:

- Neck seal is black in color with vertical ribbing or being smooth in appearance.
- No logos or labels are visible.
    - If the seal is not incorporated as part of the undersuit, a balaclava or other similar covering is acceptable.

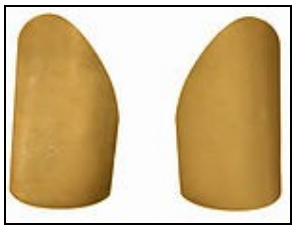
Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.

Shoulder Armor
For 501st approval:

- Armor is painted camo-tan.
- Shoulder Armor has (8) points and curves around the upper arm.
- Armor attaches securely to the shoulders of the vest.

Upper Arm Armor
For 501st approval:



- Armor is painted camo-tan.
- Tubular in shape, with the same circumference from top to bottom.
- Cut at a sloping angle only at the top (for the arm pit).

Elbow Armor
For 501st approval:

- Armor is painted camo-tan.
- Episode 3 clone "Grunt" style armor.
- On each elbow there are detail slots that look like an equal symbol (located on the outside of the body, near the connection point of the strap).
- Straps are made of brown or tan elastic.

Forearm Armor
For 501st approval:

- Episode 3 clone "Grunt" style armor.
- Armor is painted camo-tan.
- Both forearms are mirror images of each other.
- Right forearm has communication pad with (8) small buttons, in two rows of 4.
    - (1) large main button, and (1) slightly smaller rectangular button at the top.
    - Smaller button is closer to the elbow.
- Forearm tops have a flattened triangular area that starts at the wrist & becomes a ridge which comes to a point at the top.
- Armor is seamless.
    - No visible traces of how the armor was assembled are shown.

Gloves
For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos when the armor is worn.

Hand Plates
For 501st approval:

- Episode 3 clone "Grunt" style armor.
- Armor is painted camo-tan.
- Handplates are mirror images of each other.

- Handplates have a "top curving ridge" that comes to a point over the index or middle finger, just past the main knuckle of the hand.

Flak Vest
For 501st approval:

- Brown in color.
- Made of leather, or similar material.
- Vest has piping on the seams of the neck, shoulder & arm openings.
- Shoulders do not flare outward like wings.

Chest Armor
For 501st approval:

- Episode 3 clone "Grunt" style chest armor.
- Armor is painted camo-green.
- (3) horizontal red lines are painted on the left breast.
    - The bottom line is smaller than the two above.
- Chest and Back armor match together at the sides with no gap.
    - A seam line is present.
- There are no shoulder straps, or visible straps of any kind.
- Chest Armor has a characteristic "seam-line" or "channel-grove" running horizontally across the top of the chest.

Back Armor
For 501st approval:

- Armor is painted camo-green.
- Back & Chest-plate match together at the sides with no open gap, just a seam line.
- Attached to the back armor is a tank.
    - Tank is similar in design to the standard Biker Scout & Kashyyyk Trooper.
    - Painted camo-green.
    - Top of tank is flat with a detail piece, painted black or grey.
    - On top of the tank, at either end, is a round grey or silver greeblie.
    - On top of the tank, in the middle, is a grey or silver cylindrical spine-shaped greeblie.
    - At bottom of tank, on either side, is a "exhaust port" (round ring about 2" in diameter).
    - Tank may have a black stripe detail traveling horizontally across (similar to a biker scout).

Abdomen Armor
For 501st approval:

- Armor is painted camo-green.
- Abdomen Armor wraps around the wearers body and is sealed at the sides or back.

- Abdomen Armor is completely contained under the chest and Back armor.
- The middle of the abdomen section is indented with a large "Y".
    - Within this indent is a smaller raised "Y" , this only comes halfway down, leaving the rest of the area indented.
- (2) holes (1/4 " diameter) either side of the raised "Y", in the indented area.
    - (4) holes in total.

Belt
For 501st approval:

- Belt is black in color, 2" high and made from nylon webbing.
- Buckle is a large round (silver or grey) ring, using the pin & hole method of attachment.
- Located 2" on either side of the buckle are (3) "bullets" (2.5" in length).
    - Each "bullet" is spaced 1" apart
    - (6) bullets in total.
- (2) grey belt boxes, one larger than the other, both with square flaps. The larger of the two is positioned above the right thigh & slopes at the top. The smaller of the two has no slope & is positioned above the left hip.

Codpiece and Posterior Armor
For 501st approval:

- Episode 3 clone "Grunt" style armor.
- Armor is painted camo-green.
- (2) black camouflage lines extend vertically down then out to the sides, on both armor parts.
- Cod & posterior armor are connect at the hips.

Thigh Armor
For 501st approval:

- Episode 3 clone "Grunt" style armor.
- Armor is painted camo-tan.
- Black camouflage line starting at the top (joining up with line on the cod) coming down the outside, then returning up to the rear (matching up with the line on the posterior).
- Front of armor has a flat triangular area near the knee. From the top of the triangle, a ridge line travels up the front of the thigh to the top.
- Bottom rear of the thigh has a indentation.
- Armor is seamless.
    - No visible traces of how the armor was assembled are shown.
- Half way down the left thigh there is a 1.5" high ammunition strap (tan in color & made of leather or similar material) with cartridges spaced 1" apart from each other.
    - Strap wraps all the way around the thigh.

Knee Armor
For 501st approval:

- Episode 3 clone "Grunt" style armor.
- Armor is painted camo-tan.
- Knee armor wraps around the front of the leg.
    - ♦ From the top center, a raised detail line is present.
- Knee armor is strapped using brown or tan color elastic.

Lower Leg Armor
For 501st approval:

- Armor is painted matte or satin white.
- Lower Legs are mirror images of each other.
- The front of the armor has a triangular detail at the top of the leg and a hard ridge line down the front of the shin.
- Back of the lower legs has an indentation just under the calf that extends to down to the ankle.
- Calf can have an access area on the inside of the leg.
    - ♦ The outside of the calf is closed.
- Calves are seamless and have a trap door access through the indent in the rear of the lower leg.
- Outside of the lower leg has a pointed tip at the top and the inside of the lower leg is rounded off at the top.

Boots
For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle.
- Boots are lace-less.
- The boots have armor detail to include a natural seam at the toe and a strap that goes over the top of the foot with two protruding disks at each side of the strap.
- There are no markings or labels from the shoe makers.
- Boot soles are flat.
- Boot soles are colored primer grey.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.

DC-15A Blaster Rifle
For 501st approval:

Manufactured by BlasTech Industries, the DC-15A is a tibanna gas, cartridge powered weapon. Hyper-ionized blue plasma bolts are more than capable of penetrating armored units. Exceptionally effective against both droids and

contemporary targets.

- Realistic Clone Style DC-15A Blaster Rifle.
- Blaster rifle is scratch built out of plastic, wood, metal or cast in resin.
- Blaster has realistic Episode II or Episode III details:
    - Flip up sight in down position.
    - (10) radiator fins evenly spaced along the length of barrel.
    - Power setting adjuster detail lever.
    - Sniper Scope attached under rifle in storage position.
    - Charge magazine clip on left side.
    - Igniter detail knobs.
- Total length is approximately 55 inches (139.7 cm).
- Because of the scale, the Hasbro version is not allowed.

For level two certification (if applicable):

- Charge magazine detail on clip is metal to gun metal grey in color.
- Detail bolts and screws are metal to gun metal grey in color.
- Igniter has some copper coloring.
- Power setting adjuster detail lever is metal or gun metal grey.
- Sniper scope is metal or gun metal grey.
- Blaster is weathered.

For level three certification (if applicable):

- Functioning Blue LED is installed in barrel.

Cannon Strap
For 501st approval:

- To be black in color & made from "cracked" leather, or similar material.
- 1.5" in height.
- To be connected to the cannon & worn over the wearers right shoulder, coming down to the wearers left hip.
- On the strap, positioned in front of the chest, is a round (4.5" circumference) silver landmine. The landmine is cone-shaped but with a 1.5" hole in the middle & greeblie detail.
- On the strap, positioned over the right breast, are four 2" bullets side by side.

Heavy Duty Cannon
For 501st approval:

- This weapon is to be connected to the strap over the shoulder.

This document and all of the images within were created by and are the property of the 501st Legion. All other uses are prohibited.

- This CRL is available as a PDF at www.501st.com/databank/Costuming:CX_at_rt_driver

The 501st Legion is a worldwide Star Wars costuming organization comprised of and operated by Star Wars fans. While it is not sponsored by Lucasfilm Ltd., it is Lucasfilm's preferred Imperial costuming group. Star Wars, its characters, costumes, and all associated items are the intellectual property of Lucasfilm. ©2012 Lucasfilm Ltd. & TM. All rights reserved. Used under authorization.

Visit www.501st.com to learn more.