

# COSTUME REFERENCE LIBRARY

## 442nd Siege Battalion



Model 5204, Photo by RC 6838



**Description:** 442nd Siege Battalion

**Prefix:** CT

**Detachment:** Clone Trooper Detachment

**Context:** Revenge Of The Sith: Concept art

The 442nd Siege Battalion is a specialized unit within the Grand Army of the Republic. As their name implies, they are highly skilled in assault operations and the capture of enemy fortifications.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

**For 501st membership only the requirements in black need to be met.**

- **This CRL is a work in progress.**
- This costume may be approved by GMLs, but until the library entry is complete, it is suggested that this character first be submitted to the appropriate DL/GML peer review section of the legion forum.
- **If you have this costume and would like to assist with the completion of this library entry, please contact your detachment leader.**
- **Please note that the use of the word "should" below does not indicate that the armor piece is considered open to interpretation. All instances of "should be" and "should have" will be replaced with "is" and "has", as this guide is completed.**

## Required Costume Components

The following costume components are present and appear as described below.



Helmet  
For 501st approval:

- Phase II style helmet.
  - ◆ Some "name brand" helmets may be unacceptable.
- Armor is painted matte or satin white.
- Helmet mohawk on dome.
  - ◆ The mohawk has a green wrap.
    - ◇ The wrap comes to a center point just above the brow trim.
    - ◇ The rear is squared off, approximately 1/4 inch above the grey indent helmet band.
    - ◇ At its widest, the wrap is approximately 2 inches wide at center point on both sides.
- Black eye lens.
- Helmet frown is painted charcoal grey.
  - ◆ Wire or plastic mesh is utilized inside the helmet to cover the open pieces of the frown.
- Ear caps are painted a dark gray.
- Vertical hash marks on each side of helmet cheeks are dark blue.
- Primer grey indented helmet band around back of dome.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- **Helmet has the appearance of a neck ring.**

For level three certification (if applicable):

- **Helmet has an enclosed complete neck ring that seals the helmet to the neck.**



Neck Seal  
For 501st approval:

- Neck seal is black in color with vertical ribbing or being smooth in appearance.
- No logos or labels are visible.
  - ◆ If the seal is not incorporated as part of the undersuit, a balaclava or other similar covering is acceptable.



Under Suit  
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.



Shoulder Armor  
For 501st approval:

- Armor is painted matte or satin white.
- A soft edged triangular shape is placed on the top of the each shoulder.
- Triangular shapes are a continuation of the chest armor pattern.
  - ◆ Triangles are painted green.
- Shoulders are tear drop in shape with all rounded edges.

For level two certification (if applicable):

- Shoulder armor is not symmetrical.
  - ◆ The armor slightly curves back at the bottom of the shoulder.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.



Upper Arm Armor  
For 501st approval:

- Armor is painted matte or satin white.
- The arms are painted from the lower inside corner of the tricep to the front inside area of the bicep in a half circle pattern.
  - ◆ The top of the circle is about half way into center of the outside of the upper arm.
  - ◆ These are colored green, but the under edges remain white.
- Armor has a dimple on the lower area of the back of the arm.
- The outside of the bicep has a hard line edge at the front that turns in.
- The inside of the upper arm is rounded.

For level two certification (if applicable):

- Armor is seamless.
  - ◆ No visible traces of how the armor was assembled are shown.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.



Elbow Armor  
For 501st approval:

- Realistic style elbow armor.
- Armor is painted matte or satin white.
- Elbow straps have a raised detail line at the top and bottom of the strap.
- Armor has two parallel dashed detail slots on each outside edge of elbow at the strap connection.
- Elbows are mirror images of each other with a notched area on the outside of the elbow above the detail marks.
- Armor is weathered with shades of grey.



Forearm Armor  
For 501st approval:

- Armor is painted matte or satin white.
- Both left and right forearms are mirror images of each other.
- Right forearm has a compad with 8 small buttons, 1 Large main button, and 1 slightly smaller rectangular button.
- Forearm tops have a flattened triangular area with a ridge that comes to a point at the top of the forearm.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Compad has detail antenna on its left.

For level three certification (if applicable):

- Instead of a hard edge the top of the forearm has a bone ridge.
- Armor is seamless.
  - ◆ No visible traces of how the armor was assembled are shown.



Hand Plates  
For 501st approval:

- Realistic style hand plates.
- Armor is painted matte or satin white.
- Hand plates have a top curving ridge that come to a point over the index or middle finger just past the main knuckle of the hand.
- Armor is weathered with shades of grey.



Gloves  
For 501st approval:

- Gray over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos once the armor is on.



Chest Armor  
For 501st approval:

- Armor is painted matte or satin white.
- Two detail slots on right breast.
- Drawing about 4 - 5 inches down the shoulder straps, a green triangular shape blocking is placed.
  - ◆ The triangle comes to a point on the center of the chest, approximately 1 - 2 inches above the pectoral meeting line.
  - ◆ The rolled edges remain white.
- The sides of the armor are blocked green.
  - ◆ Starting about 2 inches into the ribcage return curve, it hard lines to the corner of the chest and soft curves into the armpit.
- Chest and back plate match together at the sides with no open gap.
  - ◆ A seam line is present.
- Shoulder straps are slotted into the detail ridges of the top connection points.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.



Back Armor  
For 501st approval:

- Armor is painted matte or satin white.
- At about the lower corner of the rear detail box, a soft curve is placed to about 3 inches into the lower box lines.
- From there a hard line curve to 2 inches into the small of the back is placed.
  - ◆ This area is blocked green.
- Rear center plate has detailed area that contains 4 circles.
  - ◆ Under the circles at the left side of the back there are two parallel lines.
  - ◆ On the right side of the back there is a squared detail.
- Chest and back plate match together at the sides with no open gap.
  - ◆ A seam line is present.
- Shoulder straps are slotted into the detail ridges of the top connection points.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Highly detailed resin insert replaces softer details.



Abdomen Armor  
For 501st approval:

- Armor is painted matte or satin white.
- Four 1/4" diameter holes per side on indents of abdomen.
  - ◆ Eight holes total.
- Abdomen section wraps around the wearers body and is sealed at the sides or back.
- Abdomen armor is completely contained under the chest and back armor.

For level two certification (if applicable):

- Armor is seamless at the sides and closed in the back.

- Armor is weathered with shades of grey.



Belt, Belt boxes, and Detonator  
For 501st approval:

- Armor is painted matte or satin white.
- The inner details of the front of the belt are painted green.
  - ◆ There are three slots for this.
- Ammo Belt includes belt boxes and rear detonator.
  - ◆ (8) boxes total are attached to the belt.
  - ◆ (4) on each side of abdomen.
- Detonator is centered on the back of belt.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Belt Boxes are notched and fitted flush with the details of the belt.
- Left Rear belt box has two square buttons in the top left corner and an equal symbol detail at the bottom right.
- Right Rear belt box has a bar with two small cylinders centered with an equal symbol detail on the bottom left.
- From the rear two belt boxes the belt has a ribbed detailed appearance.



Codpiece  
For 501st approval:

- Armor is painted matte or satin white.
- Cod piece has a painted, green panel.
- Panel shape starts at the top of the cup line, and squares off to the belt.
- Codpiece and Posterior armor connect at the hips.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Hips are connected together via a snap or screw.

For level three certification (if applicable):

- Hips are connected via a snap with the correct detailed shape of the armor at the connection point.



Posterior Armor  
For 501st approval:

- Armor is painted matte or satin white.
- Posterior armor and Codpiece connect at the hips.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Hips are connected together via a snap or screw.

For level three certification (if applicable):

- Hips are connected via a snap with the correct detailed shape of the armor at the connection point.



### Thigh Armor For 501st approval:

- Armor is painted matte or satin white.
- The top half of the thighs are painted green on a diagonal with the lower end of the angle on the inside of the thighs.
- Front of thigh armor has a flat triangular area near the knee.
  - ◆ From the top of the triangle, a ridge line travels up the front of the thigh to the top edge.
- Rear of the thigh has an indentation.
- Armor is seamless.
  - ◆ No visible traces of how the armor was assembled are shown.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

### For level two certification (if applicable):

- Outside lower edge of the thigh comes to a point.
  - ◆ Inner lower edge is rounded.



### Knee Armor For 501st approval:

- Armor is painted matte or satin white.
- Each knee is cut in half on the diagonal and painted green.
  - ◆ The diagonal starts at upper inside, and ends on the lower outside, of the knee.
- Knees wrap around the front of the leg.
- From top center a raised detail line is present.
- Knees are strapped to the leg via a white strap with a raised center area that wraps around the leg and connects on both sides of the Knee.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

### For level two certification (if applicable):

- Center strap is primer gray.
- Connection between the knee and the strapping has a detail clip.



### Lower Leg Armor For 501st approval:

- Armor is painted matte or satin white.
- Starting at the inside calf muscle, in a diagonal wrap, the lower portion of the lower legs is painted green.
- Lower Legs are mirror images of each other.
- The front of the armor has a triangular detail at the top of the leg and a hard ridge line down the front of the shin.
- Back of the lower legs have an indentation just under the calf that travels down to the ankle.
- The outside of the calf is closed.
  - ◆ Calf can have an access area on the inside of the leg.
- Green areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

### For level two certification (if applicable):

- Calves are seamless and have a trap door access through the indent in the rear of the lower leg.



## Boots

For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle.
- Boots are lace-less.
- The boots have armor detail to include a natural seam at the toe and a strap that goes over the top of the foot with two protruding disks at each side of the strap.
- There are no markings or labels from the shoe makers.
- Boot soles are flat.
- Boot soles are colored primer grey.

## Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



## DC-15S Blaster

For 501st approval:

Manufactured by BlasTech Industries the DC-15S is smaller in scale than the DC-15A blaster rifle. Although it has a shorter range than that of the "A" model, it is easier to handle with a higher rate of fire. It features a folding stock for braced firing.

- Realistic Clone Style DC-15S Blaster.
- Blaster may be scratch built out of plastic, wood, metal or cast in resin.
- Blaster has realistic Episode II or Episode III details:
  - ◆ Wire frame sight.
  - ◆ Folding stock.
  - ◆ (12) radiator fins evenly spaced along the length of barrel.
  - ◆ Igniter detail knobs.
  - ◆ Charge magazine clip on right side.
- Total length is approximately 26? (66 cm).
- Because of the scale, the Hasbro version is incorrect.

For level two certification (if applicable):

- Charge magazine detail on clip is metal to gun metal grey in color.
- Detail bolts and screws are metal to gun metal grey in color.
- Igniter knobs have some copper coloring.
- Blaster is weathered.

For level three certification (if applicable):

- Functioning Blue LED is installed in barrel.

## DC-15A Blaster Rifle

For 501st approval:

Manufactured by BlasTech Industries, the DC-15A is a tibanna gas, cartridge powered weapon. Hyper-ionized blue plasma bolts are more than capable of penetrating armored units. Exceptionally effective against both droids and





contemporary targets.

- Realistic Clone Style DC-15A Blaster Rifle.
- Blaster rifle is scratch built out of plastic, wood, metal or cast in resin.
- Blaster has realistic Episode II or Episode III details:
  - ◆ Flip up sight in down position.
  - ◆ (10) radiator fins evenly spaced along the length of barrel.
  - ◆ Power setting adjuster detail lever.
  - ◆ Sniper Scope attached under rifle in storage position.
  - ◆ Charge magazine clip on left side.
  - ◆ Igniter detail knobs.
- Total length is approximately 55 inches (139.7 cm).
- Because of the scale, the Hasbro version is not allowed.

For level two certification (if applicable):

- Charge magazine detail on clip is metal to gun metal grey in color.
- Detail bolts and screws are metal to gun metal grey in color.
- Igniter has some copper coloring.
- Power setting adjuster detail lever is metal or gun metal grey.
- Sniper scope is metal or gun metal grey.
- Blaster is weathered.

For level three certification (if applicable):

- Functioning Blue LED is installed in barrel.

---

This document and all of the images within were created by and are the property of the 501st Legion. All other uses are prohibited.

- [This CRL is available as a PDF at](#)  
[www.501st.com/databank/Costuming:CT\\_-\\_442nd\\_Siege\\_Battalion](http://www.501st.com/databank/Costuming:CT_-_442nd_Siege_Battalion)

The 501st Legion is a worldwide Star Wars costuming organization comprised of and operated by Star Wars fans. While it is not sponsored by Lucasfilm Ltd., it is Lucasfilm's preferred Imperial costuming group. Star Wars, its characters, costumes, and all associated items are the intellectual property of Lucasfilm. ©2012 Lucasfilm Ltd. & TM. All rights reserved. Used under authorization.

Visit [www.501st.com](http://www.501st.com) to learn more.