

COSTUME REFERENCE LIBRARY

Commander Cody - Phase I (Animated)



Model CC 9512, Photo by Joey K.



Description: Commander Cody - Phase I (Animated)

Prefix: CC

Detachment: Clone Trooper Detachment

Context: The Clone Wars, seasons 1 and 2

As a senior level veteran, Cody commands the 212th Battalion and is among the highest ranking Commanders within the Grand Army of the Republic. Cody strictly follows each and every order given to him, but is renowned for having an independent nature, sarcastic good-humor, and loyalty to fellow troopers.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

IMPORTANT: The "Animated" armor design, seen in The Clone Wars CG Series, differs from the "Realistic" armor design used to create characters from the theatrical films and graphic novels.

See [this thread at clonetroopers.net](#) for the differences between the sculptures.

This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

Required Costume Components

The following costume components are present and appear as described below.



Helmet

For 501st approval:

- Clone Wars style Phase I helmet.
 - ◆ Movie style helmets are not combined with animated armor.
- Helmet is painted matte or satin white.
- Narrow fin on top of dome.
 - ◆ The top of the helmet fin, sides and rear underside are painted dark tangerine.
- An animated visor is attached to the helmet just over the eye lens.
 - **the visor is painted dark tangerine and includes a 1" white stripe centered on the visor and extending from the helmet to the front of the brim.
- A white led lamp with a red lens is mounted to the left side of the visor.
- A black eye lens extends down through the entire frown area.
- A dark tangerine starburst is painted around the vocoder on the chin.
 - *The ear caps on the left and right sides of the helmet are painted dark tangerine.
- Raised bump at each ear, 1" - 1.25" in diameter.
- A dark tangerine communications antenna is attached to the right side of the helmet at the ear cap.
- 4)vents are located on each side of helmet.
 - ◆ Vents may be painted black or grey, or cut out and filled with black mesh.
- A grey stripe runs around back of dome.
- Raised satin white circle at the back center of the helmet.
- Rectangular indent at the back center of the helmet is painted black or heavily weathered grey.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.

Neck Seal

For 501st approval:

- Neck seal is black in color with no ribbing.
- No logos or labels are visible.



- ◆ If the seal is not incorporated as part of the under suit, a balaclava or other similar covering is acceptable.

For level two certification (if applicable):

- Neck seal closes in the front via (2) small black snaps.



Under Suit

For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.



Shoulder Armor

For 501st approval:

- Armor is painted dark tangerine.
- Left shoulder armor has a communications antenna attached.
 - ◆ Antenna leans backward.
- Shoulders are padded so as not to rest flat against the arms.
 - ◆ The top of the bell sits 3/4" - 1" above the natural shoulder.



Upper Arm Armor

For 501st approval:

- Armor is painted matte or satin white.
- Armor has a notch on the lower area of the back of the arm that matches up with the elbow armor.
- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.
- Armor is weathered with shades of grey.

Forearm Armor

For 501st approval:

- Armor is painted matte or satin white.



- Left forearm has a compad with 4 main square recessed areas and 1 slightly smaller square recessed area.
 - ◆ The smaller recess is closest to the elbow.
- Armor is seamless on the outside edge.
 - ◆ Due to the shape of the armor, a butted seam is acceptable on the inside if required.
- Elbow plate is integrated into the forearm, extending up to fit into the notch on the bicep.
- Elbow section is painted dark tangerine.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.



Hand Plates

For 501st approval:

- Hand plates are painted dark tangerine.
- Hand plates have an angled peak that comes to a point over the index or middle finger, just past the main knuckle of the hand.
- Hand plates are mirror images of each other.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



Gloves

For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos when the armor is worn.



Chest Armor

For 501st approval:

- Armor is painted matte or satin white.
- Chest armor has a 3" dark tangerine stripe located center chest.
 - ◆ This stripe starts at the bottom and is squared off about half way up on the chest.
- Chest armor has two 1.5" dark tangerine stripes, located left and right of the center stripe, running diagonally toward the arms and squared off the same as the center stripe.
- Chest and Back armor join together at the sides and shoulders with no open gap.
 - ◆ A seam line is present.
- Shoulder straps are placed over the chest and back armor at the seams.
 - ◆ The shoulder straps are painted dark tangerine.
 - ◆ Top edges of the ribs are painted matte or satin white.

- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



Back Armor

For 501st approval:

- Armor is painted matte or satin white.
- Rear center of back armor has detailed area that contains a O11 pattern.
- Back and Chest armor join together at the sides and shoulders with no open gap.
 - ◆ A seam line is present.
- Shoulder straps are placed over the chest and back armor at the seams.
 - ◆ The shoulder straps are painted dark tangerine.
 - ◆ Top edges of the ribs are painted matte or satin white.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



Abdomen Armor

For 501st approval:

- Animated Phase I Abdomen Armor.
- Armor is painted matte or satin white.
- Top edge of the armor is curved to match the chest.
- Abdomen armor protrudes out in the middle to match the shape of the chest.
- (4) inset lines divide the abdomen armor into segments.
- Abdomen and Kidney armor connect at the sides with no open gap.
 - ◆ A butted seam between abdomen and kidney armor is acceptable.
- Armor is weathered with shades of grey.



Kidney Armor

For 501st approval:

- Armor is painted matte or satin white.
- Kidney and abdomen armor connect at the sides with no open gap.
 - ◆ A butted seam between the kidney and abdomen armor is acceptable.
- Armor is weathered with shades of grey.

Codpiece and Belt front

For 501st approval:

- Armor is painted matte or satin white.
- Codpiece has a 3" dark tangerine stripe starting at the top center of



- the cod and squares off just above the lower section.
- Belt has two belt boxes.
 - ◆ One on each side.
 - ◆ Belt box's are painted dark tangerine.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



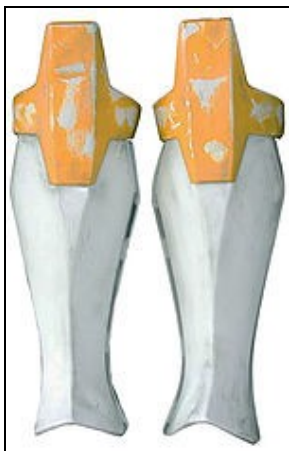
Posterior Armor and Belt For 501st approval:

- Armor is painted matte or satin white.
- Belt is approx 3" tall and divided into 1.75" wide segments.
- Belt has two belt boxes.
 - ◆ One on each side.
 - ◆ Belt box's are painted dark tangerine.
- Codpiece and Posterior armor connect at the hips.
 - ◆ Butted seams are permitted at this connection if required.
- Detonator is centered on the back of belt.
 - ◆ Detonator has no control buttons.
 - ◆ The detonator has 2 lines set in approx 1/2" - 5/8" from the edges.
 - ◇ Lines may be recessed or painted on.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



Thigh Armor For 501st approval:

- Armor is painted matte or satin white.
- Thigh armor has a dark tangerine diagonal 2" stripe that travels from the front of the hip to the inside of the knee.
- The thighs are mirror images of each other.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



Lower Leg Armor For 501st approval:

- Armor is painted matte or satin white.
- Knee armor is integrated into the forearm, extending up to fit into the notch on the thigh armor.
- Knee section is painted dark tangerine.
- A wide horizontal white stripe is painted on each side of the knee.
- Tangerine areas are weathered with various scuff marks and fading.
- Armor is weathered with shades of grey.



Boots
For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle area.
- Boots are lace-less and have flat soles.
- Boots have a center strip running from the toe to the ankle.
- A strap across the top of the foot, and 2 flat white discs on either side of the foot, terminating the strap.

For level two certification (if applicable):

- Boots have accurate notched sole.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



DC-15S Blaster Carbine (animated style)
For 501st approval:

Manufactured by BlasTech Industries, this weapon is commonly carried by the Troopers of the Galactic Republic.

- This is the animated variant of the DC-15S blaster rifle.



DC-15A Blaster Rifle (animated style)
For 501st approval:

Manufactured by BlasTech Industries, this blaster is the standard issue weapon carried by the Clone Troopers of the Grand Army of the Republic.

- This is the animated variant of the DC-15A blaster rifle.

This document and all of the images within were created by and are the property of the 501st Legion. All other uses are prohibited.

- [This CRL is available as a PDF](http://www.501st.com/databank/Costuming:CC_CW-animated_cody) at www.501st.com/databank/Costuming:CC_CW-animated_cody

The 501st Legion is a worldwide Star Wars costuming organization comprised of and operated by Star Wars fans. While it is not sponsored by Lucasfilm Ltd., it is Lucasfilm's preferred Imperial costuming group. Star Wars, its characters, costumes, and all associated items are the intellectual property of Lucasfilm. ©2012 Lucasfilm Ltd. & TM. All rights reserved. Used under authorization.

Visit www.501st.com to learn more.